

| One Intersection Element                   | One Move Element                               | One No Hold Element   | One Synchronized Spin Element   | One Traveling<br>Element   |
|--|--|---|---|--|
| Angled intersection                        | All Skaters must start in the same fm position | Must be one closed block  |   |  |
| Additional Feature (Point of Intersection) | Different feet are permitted                   | Features are not permitted  |   |  |
| is required                                | A second fm is permitted only                  | (Step Sequence)   |   |  |
|  | •  | '   |   |  |
|  | are permitted at the same time                 | Maximum Wileb will be called  |   |  |
|  | Block Feature is required                      | The NHE and SySp may be skated in any order. If these Elements follow one   | The NHE and SySp may be skated in any order. If these Elements follow   |  |
|  |  | another, there must be a clear difference<br>between the end of the first Element and   | one another, there must be a clear difference between the end of the  |  |
|  | Angled intersection  Additional Feature        | Angled intersection  Additional Feature (Point of Intersection) is required  A second fm is permitted only as part of a Feature  Only two different types of fms are permitted at the same time | Angled intersection Additional Feature (Point of Intersection) is required  Different feet are permitted A second fm is permitted only as part of a Feature  Only two different types of fms are permitted at the same time  Block Feature is required  All Skaters must start in the same fm position  Features are not permitted  Additional Feature  (Step Sequence) is required  Maximum NHEB will be called  The NHE and SySp may be skated in any order. If these Elements follow one another, there must be a clear difference | Angled intersection Additional Feature (Point of Intersection) is required  Different feet are permitted A second fm is permitted only as part of a Feature  Only two different types of fms are permitted at the same time  Block Feature is required  All Skaters must start in the same fm position  Features are not permitted  Additional Feature  (Step Sequence)     is required  Maximum NHEB will be called  The NHE and SySp may be skated in any order. If these Elements follow one another, there must be a clear difference between the end of the first Element and |

| JUNIOR         | One Intersection Element | One Move Element                | One No Hold Element   | One Twizzle Element   | One Pivoting Element  – Block |
|----------------|--------------------------|---------------------------------|---|---|-------------------------------|
| (IJS)          | Whip intersection        | All Skaters must start in the   | Must be one open block  |   | 2.00.1                        |
| 2:50 max       | Additional Feature       | same fm position                | Footimes are remained   |   | Must be one closed            |
| 5 = 1 .        | (Point of Intersection)  | Different feet are permitted    | Features are required   |   | <u>block</u>                  |
| 5 Elements     | is required              | Billoroni loct are permitted    | Additional Feature - is not required –  |   | Pivoting must be              |
| Follows ISU    |                          | A second fm is permitted only   | A maximum of Step Sequence Base (sB)  |   | executed in three lines       |
| Requirements   |                          | as part of a Feature            | will be called  |   | Lines must be as equal        |
| Required Holds |                          | Only two different types of fms |   |   | as possible                   |
| None           |                          | are permitted at the same time  | The NHE and TwE may be skated in any  | The NHE and TwE may be skated                                     |                               |
|                |                          | Block Feature is required       | order. If these Elements follow one another, there must be a clear difference | in any order. If these Elements follow one another, there must be |                               |
|                |                          | Block i catale is required      | between the end of the first Element and                                      | a clear difference between the end                                |                               |
|                |                          |                                 | start of the next   | of the first Element and start of the                             |                               |
|                |                          |                                 |   | <u>next</u>   |                               |